

D'Arcy Jones Design

Abanbare House

Toronto ON
2500sf

Project Team:
D'Arcy Jones (Principal)
Milos Begovic
Amanda Kemeny
Daniel Laubrich

Design 2009
Construction 2010-2011
Budget \$1,000,000



Street View



Back Yard



Kitchen



Towards kitchen and living



Entry

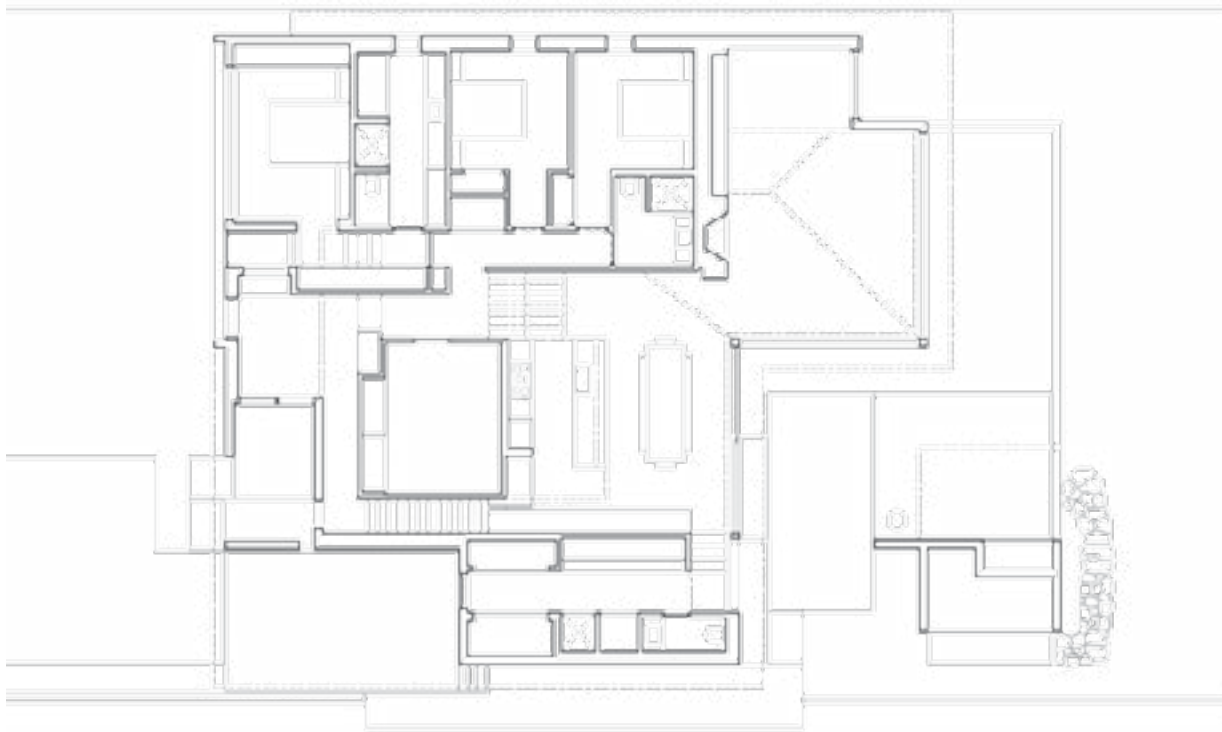
Street View



Entrance



Main Floor Plan



Living Room



D'Arcy Jones Design

Form & Forest Cabins

Prototype designs;
Built projects in:
Golden BC
Honeymoon Bay BC
600sf - 1800sf

Project Team:
D'Arcy Jones (Principal)
Milos Begovic
Amanda Kemeny

Canadian Architect
Award of Excellence 2009
Cowboy Prototype



Cowboy Plan



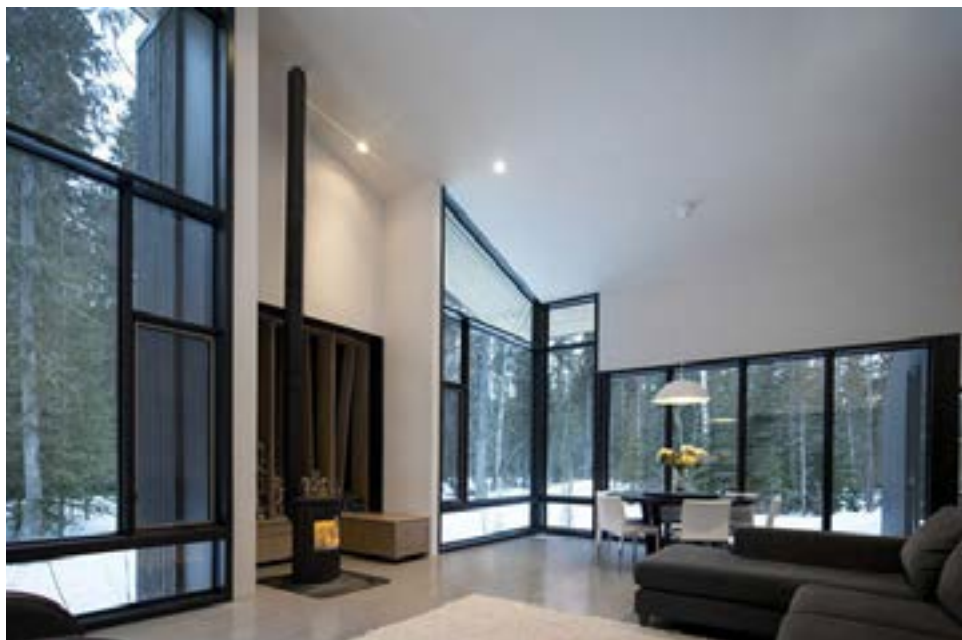
Pioneer, Golden BC



Honeymoon Bay BC



Prototypes



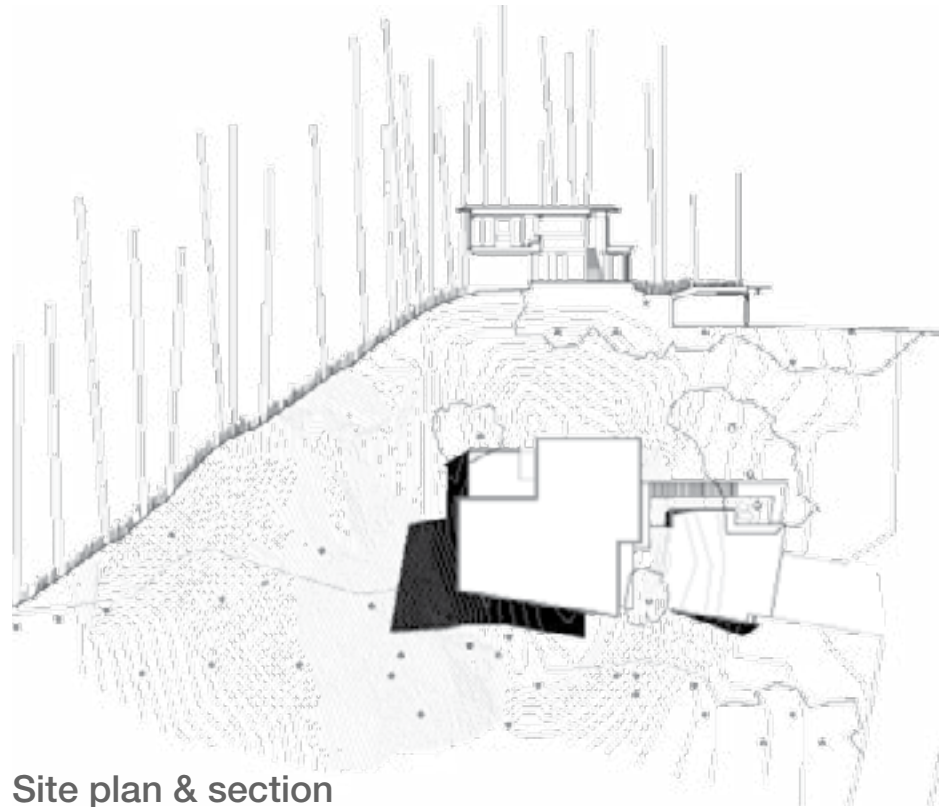
D'Arcy Jones Design

Ernst Ongman House

Whistler BC
2400sf

Project Team:
D'Arcy Jones (Principal)
Milos Begovic
Arya Safavi

Design 2007-2008
Construction 2008-2009
Budget \$850,000



Site plan & section



Cliff face



Interior detail



Entrance



Street view



Interior stair

D'Arcy Jones Design

Anderson House

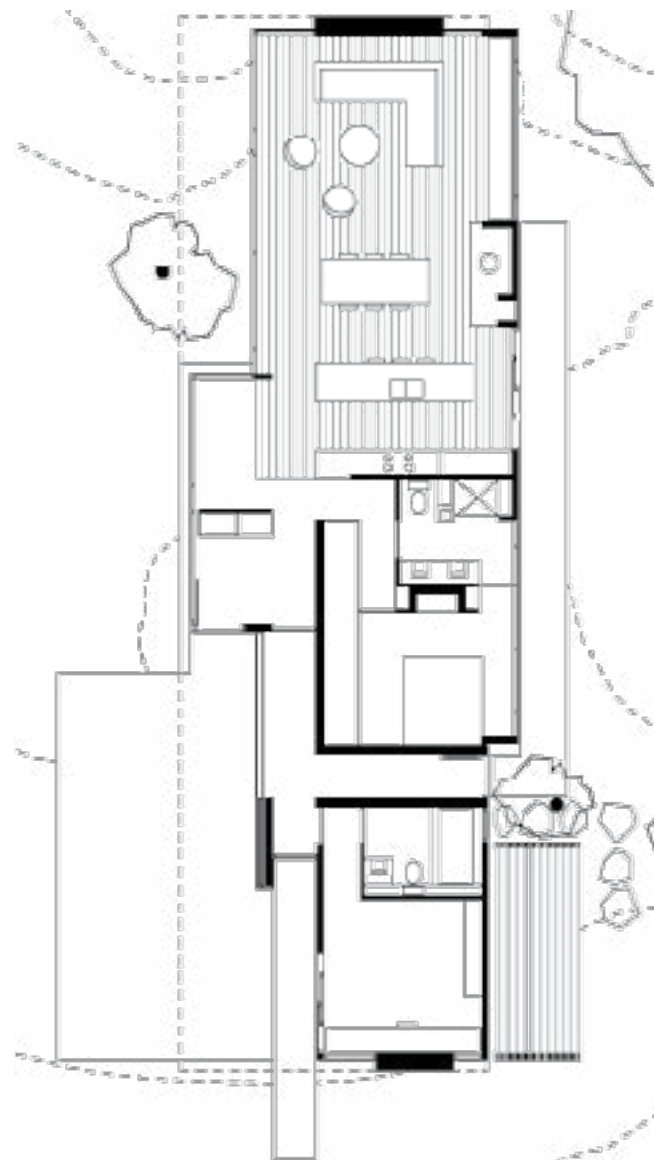
Vesuvius Salt Spring Island BC
1500sf

Project Team:
D'Arcy Jones (Principal)
Milos Begovic
Arya Safavi

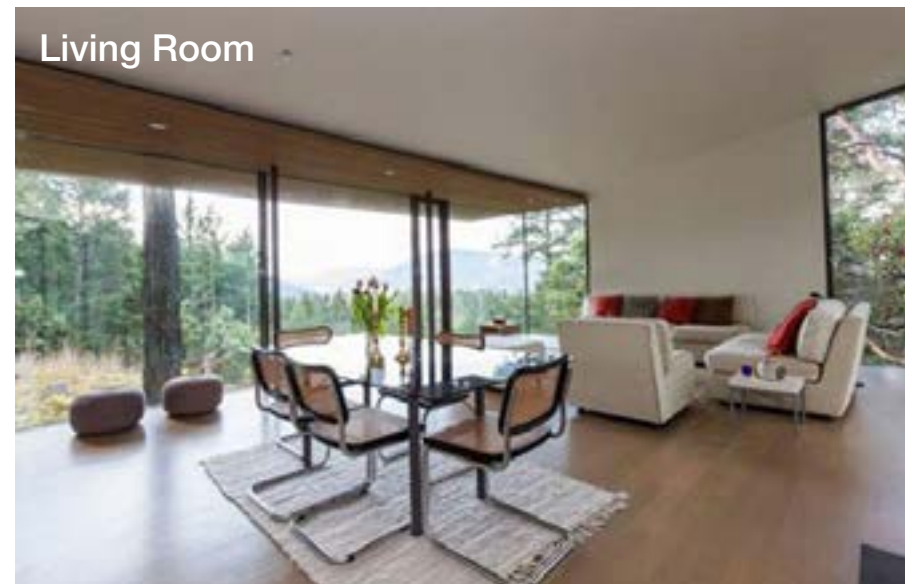
Design 2007-2008
Construction 2008-2009
Budget \$400,000



Street View

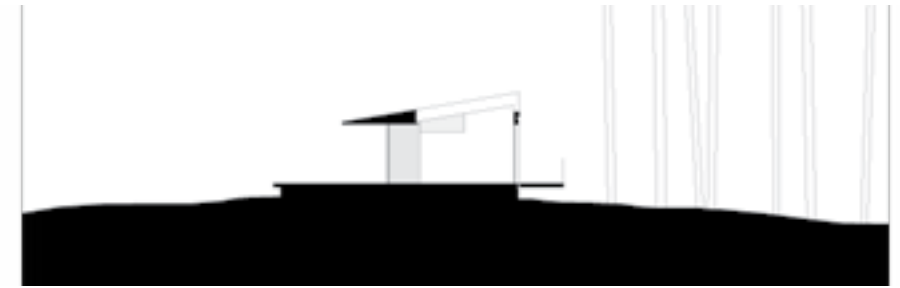


Down the cliff



Living Room

Short sections



MILOS BEGOVIC MArch I.A.AIBC

#808 - 570 Bay Street, Toronto ON +1 (416) 732-2716 milos@begovic.ca

D'Arcy Jones Studio

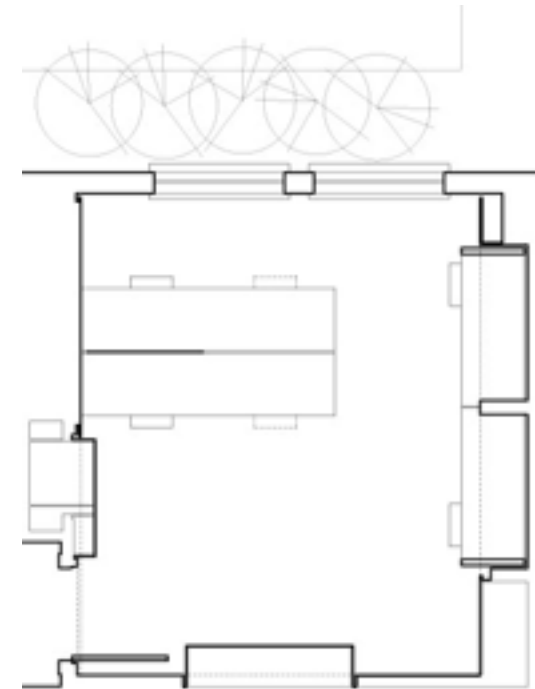
Project by D'Arcy Jones Design
Vancouver BC, 2007-2013

D'Arcy Jones Design

D'Arcy Jones Studio

Lee Building
Vancouver BC
200sf + 600sf

Project Team:
D'Arcy Jones (Principal)
Melani Pigat
Daan Murray
Milos Begovic



MILOS BEGOVIC MArch I.A.AIBC

#808 - 570 Bay Street, Toronto ON +1 (416) 732-2716 milos@begovic.ca

Henriquez Partners

Telus Garden

Vancouver BC
1000000sf

Project Team:

Gregory Henriquez (Principal), Peter Wood (Project Architect), Peter Schaeffer, May So, Ben Rowe, Michael Cunningham, Erik Roth, Carl Stanford, John Roddick, Shirley Shen, Milos Begovic, Luke Cho, Alan Morrey

Budget \$750,000,000

Telus Garden

Project by Henriquez Partners Architects
Vancouver BC, 2007-2015



MILOS BEGOVIC MArch I.A.AIBC

#808 - 570 Bay Street, Toronto ON +1 (416) 732-2716 milos@begovic.ca

Henriquez Partners

Fraser Mills

Coquitlam BC
350,000sf

Project Team:
Gregory Henriquez (Principal)
Thomas Lee
Rui Nunes
Michael Cunningham
Milos Begovic
Carl Stanford
Tony Osborn
Mahsa Adib

Budget \$100,000,000



Fraser Mills
Project by Henriquez Partners Architects
Coquitlam BC, 2012-2014

Henriquez Partners

River District Town Square

Vancouver BC
500000sf

Project Team:
Richard Henriquez (Principal)
Milos Begovic



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Henriquez Partners

Health Sciences Assoc.

New Westminster BC
27000sf

Project Team:
Richard Henriquez (Principal)
Frank Stebner
Milos Begovic

Budget \$8,000,000

Health Sciences Association

Project by Henriquez Partners Architects
New Westminster BC, 2012-2014



Henriquez Partners

Immigrant Services Society

Vancouver BC
7000sf

Project Team:
Gregory Henriquez (Principal)
Richard Henriquez (Principal)
Chris Boldt
Milos Begovic

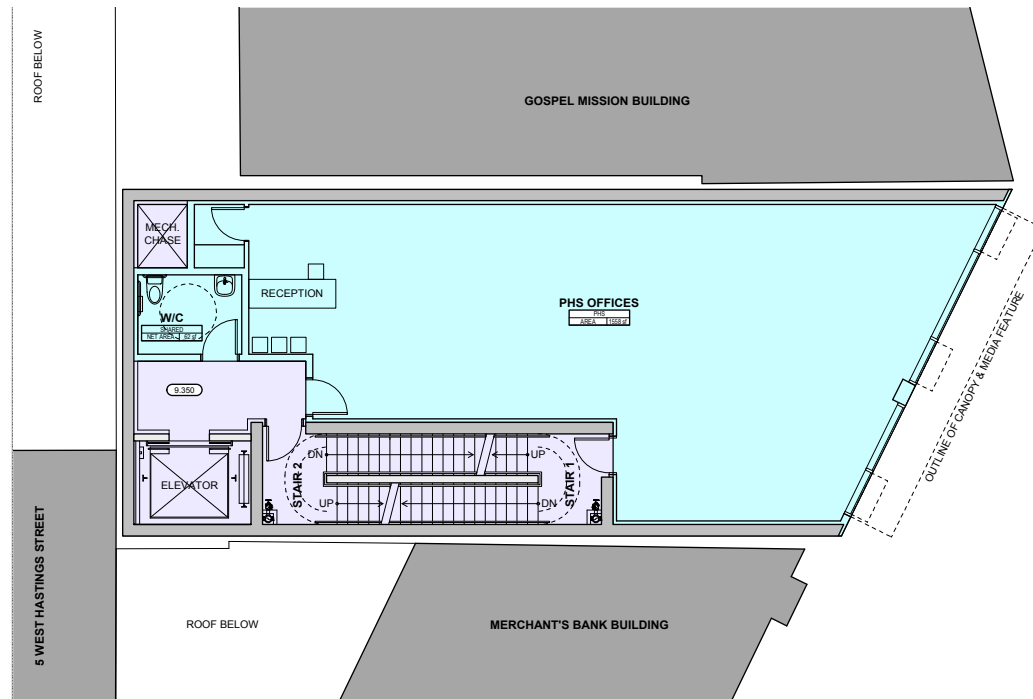


Henriquez Partners

BC Civil Liberties

Vancouver BC
12000sf

Project Team:
Gregory Henriquez (Principal)
Milos Begovic



Kamloops Laneway House

Vancouver BC
825sf

Project Team:
Milos Begovic (Principal)
Graham Barron
Mike Wartman

Design 2011-2012
Construction 2012-2013
Budget \$200,000



Rendering - interior



Rendering - from back yard



Rendering - From lane



Under construction

Kaslo Laneway House

Vancouver BC
825sf

Project Team:
Mike Wartman (Principal)
Graham Barron
Milos Begovic

Design 2011-2012
Construction 2012-2013
Budget \$250,000



Rendering - bird's eye



Rendering - from lane



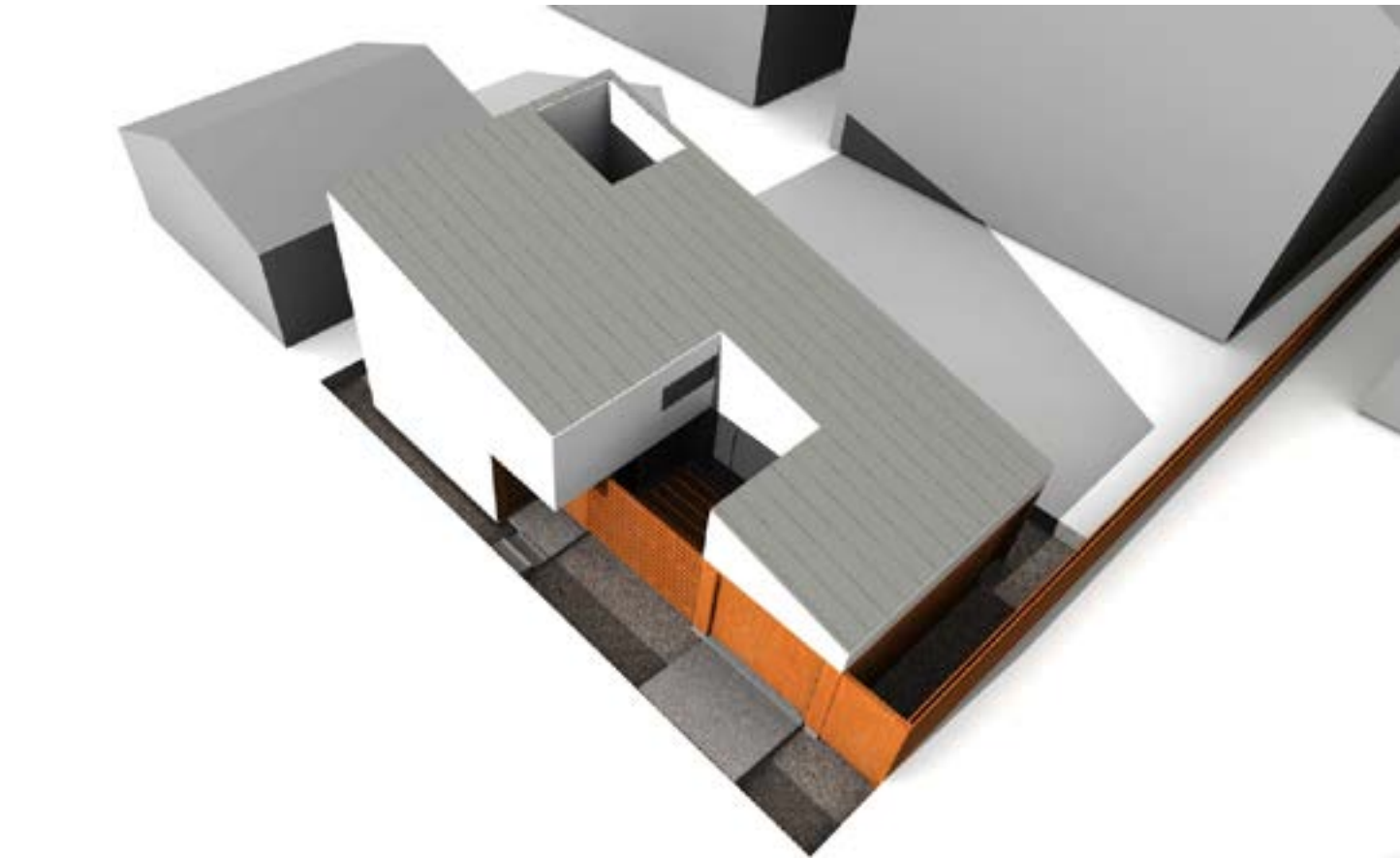
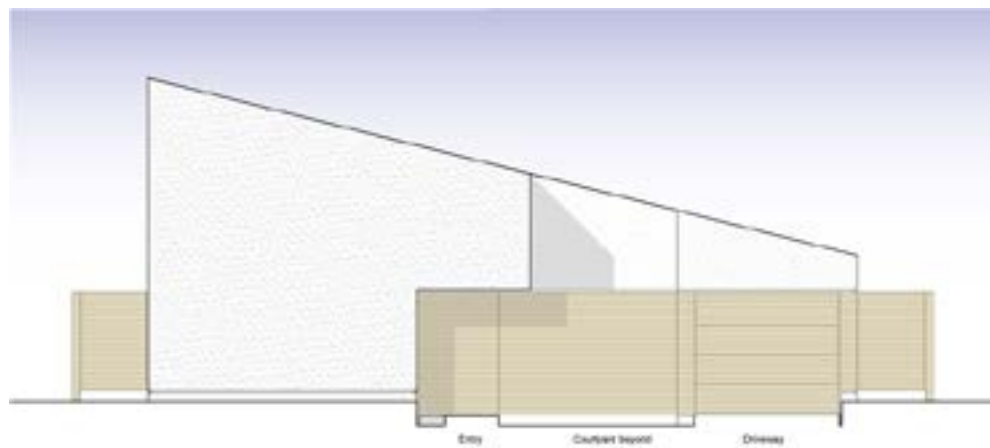
Rendering - From backyard



Rendering - from lane

Camosun LWH Prototype

Vancouver BC
750sf



This proposal is more of a polemical gesture than it is an architectural project. Its purpose is to merely suggest a few subtle shifts in Vancouver's understanding of residential space. We feel that our collective goals of sustainability and affordability will eventually necessitate a greater densification of the single-family neighbourhood; the city has already delved into this problematic with recent regulatory changes, allowing more density and stratification.

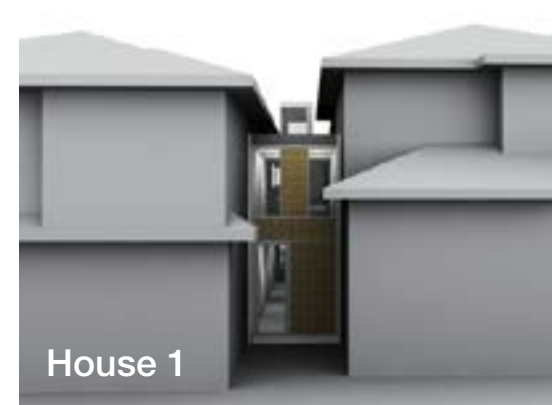
Our project puts forward several notions, which may further inform this issue. Firstly, it is arguing that dwelling can occur in radically smaller spaces than typically considered; smallness, however, requires an altered perception of space and function, rather than mere nominal reduction of square footage.

Secondly, we are imagining the disappearance of the sideyard, but without the accompanying dull uniformity of large-scale, repetitive rowhouse development. Finally, we are testing the boundaries of acceptable densification in the single-family realm; the primary obstacle to densification appears to be the fear of the perception of density, rather than density itself. From that perspective, filling in the voids amid the existing built fabric is a practice that is relatively likely to succeed - secondary basement suites and laneway housing are already predicated upon a similar notion.



Streetscape rendering

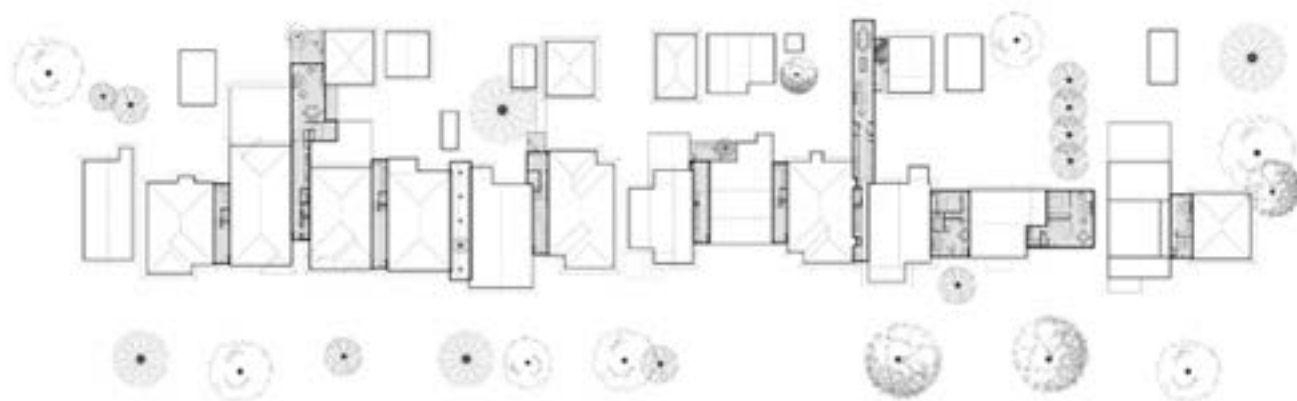
House 1 - 2 Bed 1100sf



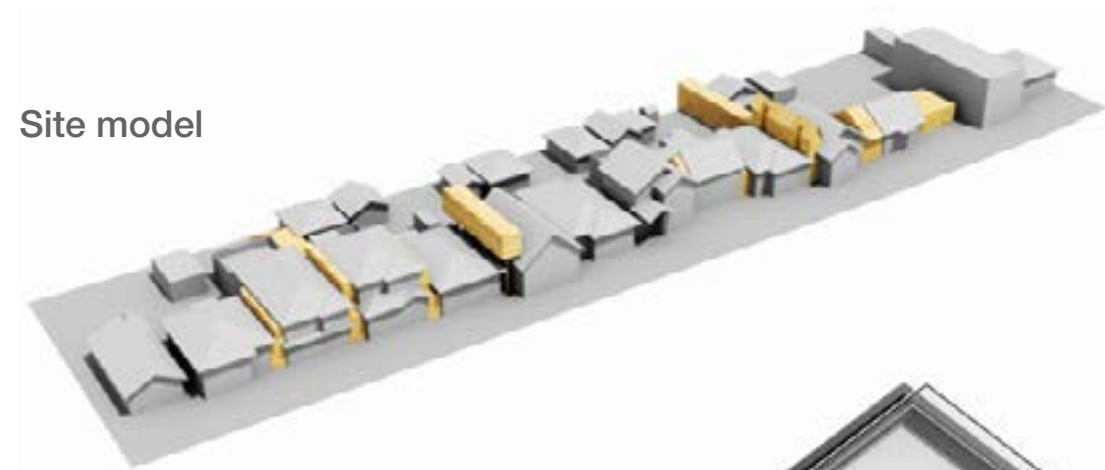
House 1



House 2



Site model



Site plan

House 1

House 2

House 2 - 1 Bed 370sf

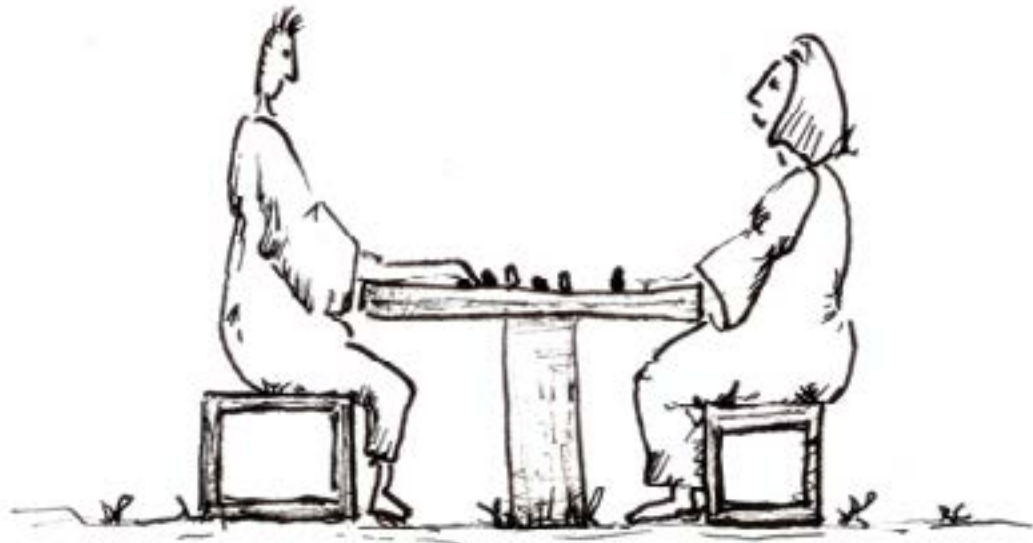


Seeing hundreds of used cork wine-stoppers all together, we were entranced by the subtle variations in colour and texture. A simple object ruthlessly repeated can transform into an entity quite unlike the object itself. Cork proved to be a somewhat difficult material to work with common tools, due to the inconsistent density. Cutting and drilling did, however, result in an object with potential to showcase the textural variety beautifully, through repetition and an application in a lighting fixture.

Despite the fact that we combined two distinct functions (lamp and small table) into one, the piece is meant to be multi-functional. It can be thought of as a side table, night stand or floor lamp. Following through on our project from last year's show, we have, furthermore, built a chess board into the table base. This multi-functionality is possible due to the fact that side tables and night stands most often end up accommodating a table lamp in actual practice.



We strongly felt that a used and discarded phone booth should be given back to the public realm in a new form. A bench in front of the Vancouver Art Gallery, on the corner of Hornby and Robson, has long served as an impromptu site for public chess games. We saw this design exhibition as an opportunity to provide a public chess board, akin to those that exist in similar public places elsewhere - notably, New York's Washington Square. While our design may not end up at Robson Square and Toronto's Met United Church, it allows us to at least imagine Vancouver having the same kind of public amenity as other major cities.



Concept sketch



Chess in the alley



At Canada Place



Old BC Tel phon booths



Rendering

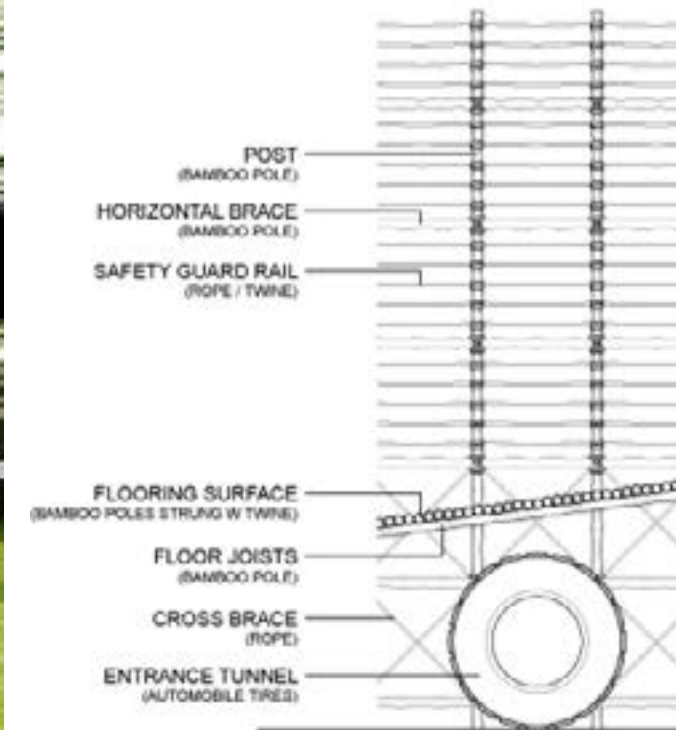


Building a fort, out of boxes, pillows, sheets – anything that comes in handy – to act as an infrastructure for play, is a very common childhood activity. These make-shift structures allow for an engagement in playful behaviours that require a certain level of privacy, fantasy, sense of ownership. We are proposing to blow the child's fort up in terms of architectural scale, thereby setting up the infrastructural framework for a variety of play to occur on a communal, congregational level. Despite several specifically programmed moments in the proposed structure, our approach to play is not prescriptive. The playground is merely a field for play to develop.

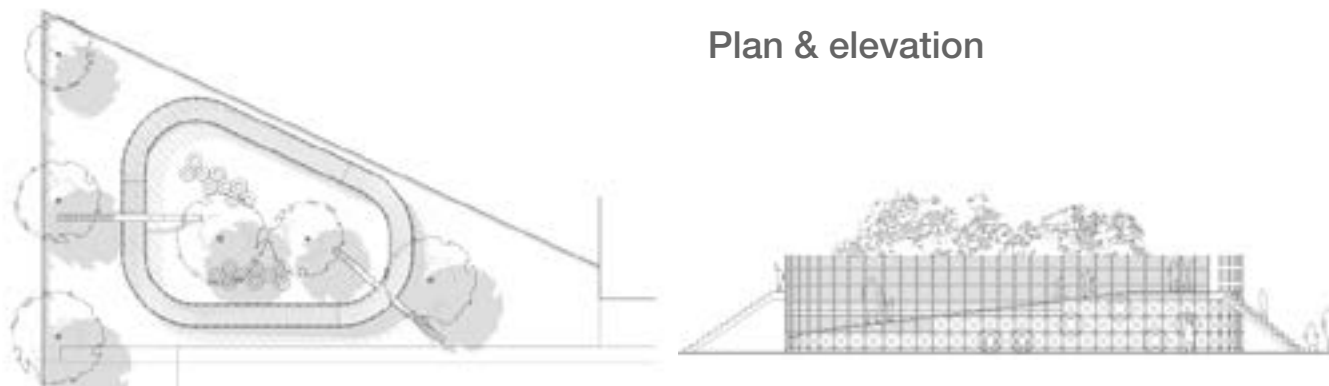
Concept sketch

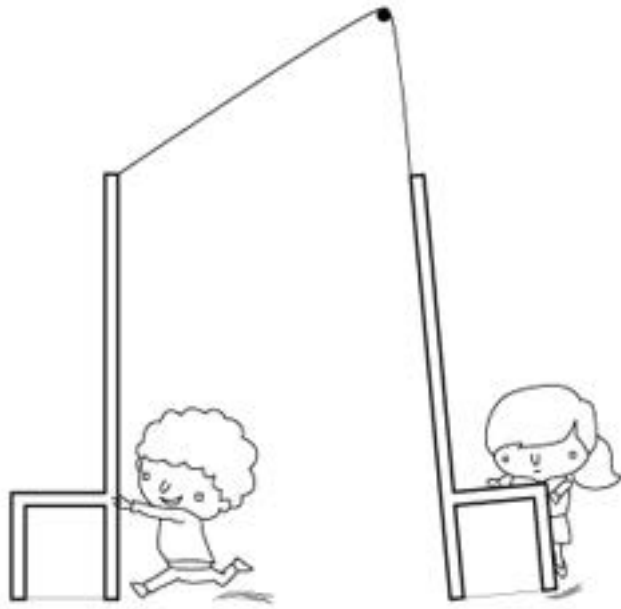


Construction detail



Plan & elevation

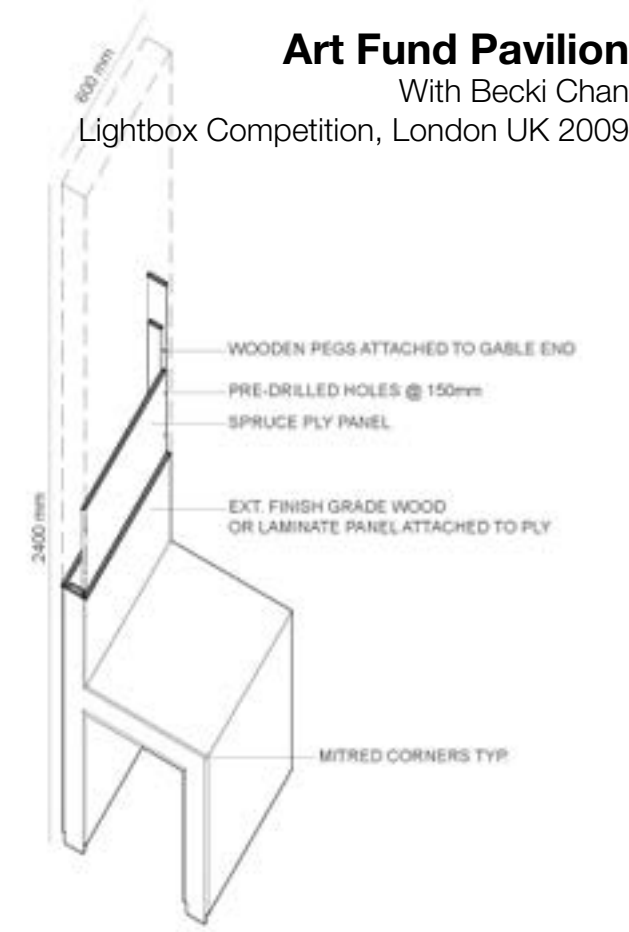




Concept sketch



Rendering



Rendering

